

Digital and IT

Getting into Virtual Reality (NonReg / Introduction)

Step into the virtual world, but not just any world, one that you have created.

When does this start and end?

We have 2 different start dates for this course:

- 19 January 2026 - 10 February 2026
- 11 May 2026 - 9 June 2026

What are the entry requirements?

No formal requirements; students will require a familiarity with writing JavaScript code, ideally by completing the college's Introduction to Programming course. They will also need to be familiar with using a VR headset, perhaps by completing the college's What is Virtual Reality course.

Need more information?

You can find out more about Northern College and the courses on offer by calling us on 01226 776000 or emailing us courses@northern.ac.uk

Course description

Using JavaScript code, you will create virtual worlds that you can explore and interact with. You'll learn the basics of several concepts of 3D graphics and how they can be applied to create an immersive world experienced through a VR headset.

Want to learn more?

You can find out more about Northern College and the courses on offer at one of our Open

Events [<https://www.northern.ac.uk/open-events/>]

Course session dates

Session dates for 19 January 2026 - 10 February 2026

- Monday 19 Jan 2026 to Tuesday 20 Jan 2026
- Monday 26 Jan 2026 to Tuesday 27 Jan 2026
- Monday 02 Feb 2026 to Tuesday 03 Feb 2026
- Monday 09 Feb 2026 to Tuesday 10 Feb 2026

Session dates for 11 May 2026 - 9 June 2026

- Monday 11 May 2026 to Tuesday 12 May 2026
- Monday 18 May 2026 to Tuesday 19 May 2026
- Monday 01 Jun 2026 to Tuesday 02 Jun 2026
- Monday 08 Jun 2026 to Tuesday 09 Jun 2026

Last updated: 9th January 2026